

Virtual Design & Construction

More than 3D Modeling

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Virtual Design & Construction

- ▶ Everyone is talking about it
- ▶ Everyone is doing research on it
- ▶ Feds are creating programs to encourage it



What is Virtual Design & Construction?

- ▶ Method using technology based on 3D models.
- ▶ Uses 3D topographic data collection
- ▶ Uses 3D model based design processes
- ▶ Uses visualization techniques for:
 - Collaboration
 - Technical review
 - Team decision making
 - Marketing of a project.
- ▶ Automated construction



Components of VDC

3D Data
Acquisition

3D Model-Centric
Design

3D Based
Construction



3D Data Acquisition Technology

- ▶ Data captured with sensor technology
 - Photogrammetry & Remote Sensing (Google Earth)
 - Uses high resolution aerial or satellite imagery
 - Requires specialized software to create & view the 3D models
 - LIDAR (Aerial, Mobile or Static)
 - Uses laser scanning technology
 - Requires specialized software to create 3D models
 - Point clouds/3D models can be viewed with CADD software



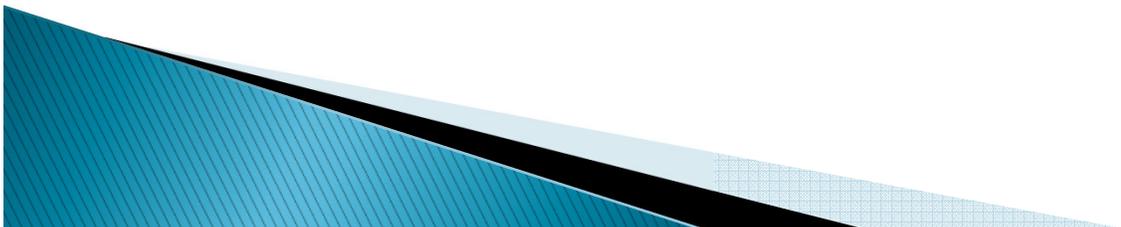
3D Data Acquisition Roles

▶ Client

- Clearly defines the purpose of the data, expected accuracies & deliverables to meet agency workflows
- Responsible for QA

▶ Mapping Professional

- Chooses the technology best suited for the purpose
- Responsible for establishing geodetic control
- Provides “ready to use” deliverables for the client
- Responsible for QC



3D Model-Centric Design

- ▶ Uses 3D modeling software (CADD)
- ▶ Easier to make changes than traditional methods
- ▶ Takes advantage of powerful visualization
- ▶ Provides ready deliverables for 3D construction methods
- ▶ Plans become by-products of the model
- ▶ Provides tools for better team collaboration
- ▶ Provides tools to calculate better quantities



3D Model-Centric Design Roles

- ▶ **Leadership**
 - Champions policies and funding sources for VDC
 - Supports staff with training, tools & resources
 - Encourages risk
- ▶ **Highway Designer**
 - Education/training
 - 3D coordinate correct designs
 - Build-able and not just bid-able plans
 - Complete, reliable, and construct-able digital data
 - Responsible for updating ANY design changes
- ▶ **Project Manager**
 - Reviews 3D model with core team during the design
 - Includes JSP's for the use of VDC methods



3D Based Construction Technology

- ▶ **Machine Automation**
 - Computer interface – equipment operator
 - Machine Guidance & Control
 - GPS, TPS, Laser, Combination
 - Components
 - Sensors, hydraulic control, radio
- ▶ **Computerized Inspection**
 - Viewing of 3D design models
 - As-built 3D models
 - Quantities based on 3D models vs. 2D plans

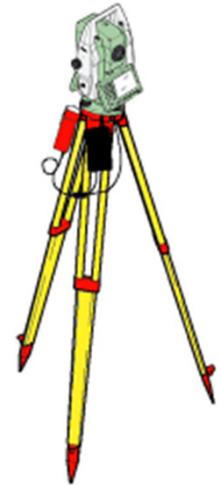


3D Based Construction

- ▶ Machine automation (contractor)
 - Excavation
 - Grading
 - Paving
 - Curbs & sidewalks
- ▶ Construction surveys (design surveyor)
 - Horizontal & vertical control
 - Data management
- ▶ Construction inspection (inspector)
 - Change process/specs for payment of quantities
 - Need additional training and technology
 - Quality assurance NOT quality control



3D Based Construction



3D Based Construction



3D Based Construction



3D Based Construction



What's MoDOT Doing with VDC?



3D Data Acquisition

- ▶ 3D Data Acquisition
 - Has replaced photogrammetric mapping with LIDAR
 - Utilizing LIDAR that is appropriate for project
 - Aerial (Fix wing or Helicopter)
 - Mobile (mounted on a vehicle)
 - Static (Tripod scanner)
- ▶ Mapping Deliverables
 - Point Cloud (Classified)
 - 2D/3D topographic features
 - TIN model(s)
 - Georeferenced ortho-mosaics (B&W photos)



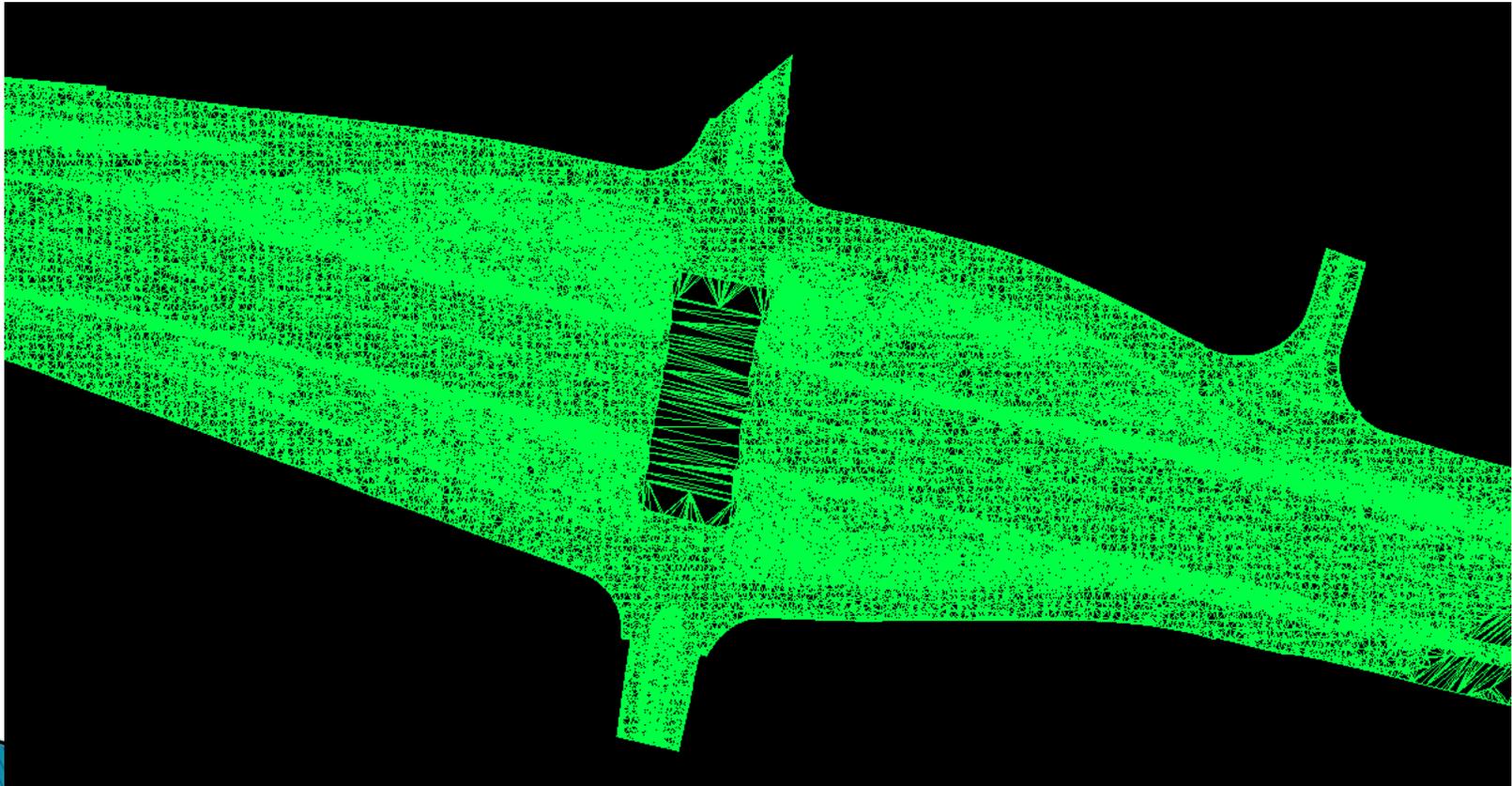
3D Data Acquisition

- ▶ Aerial

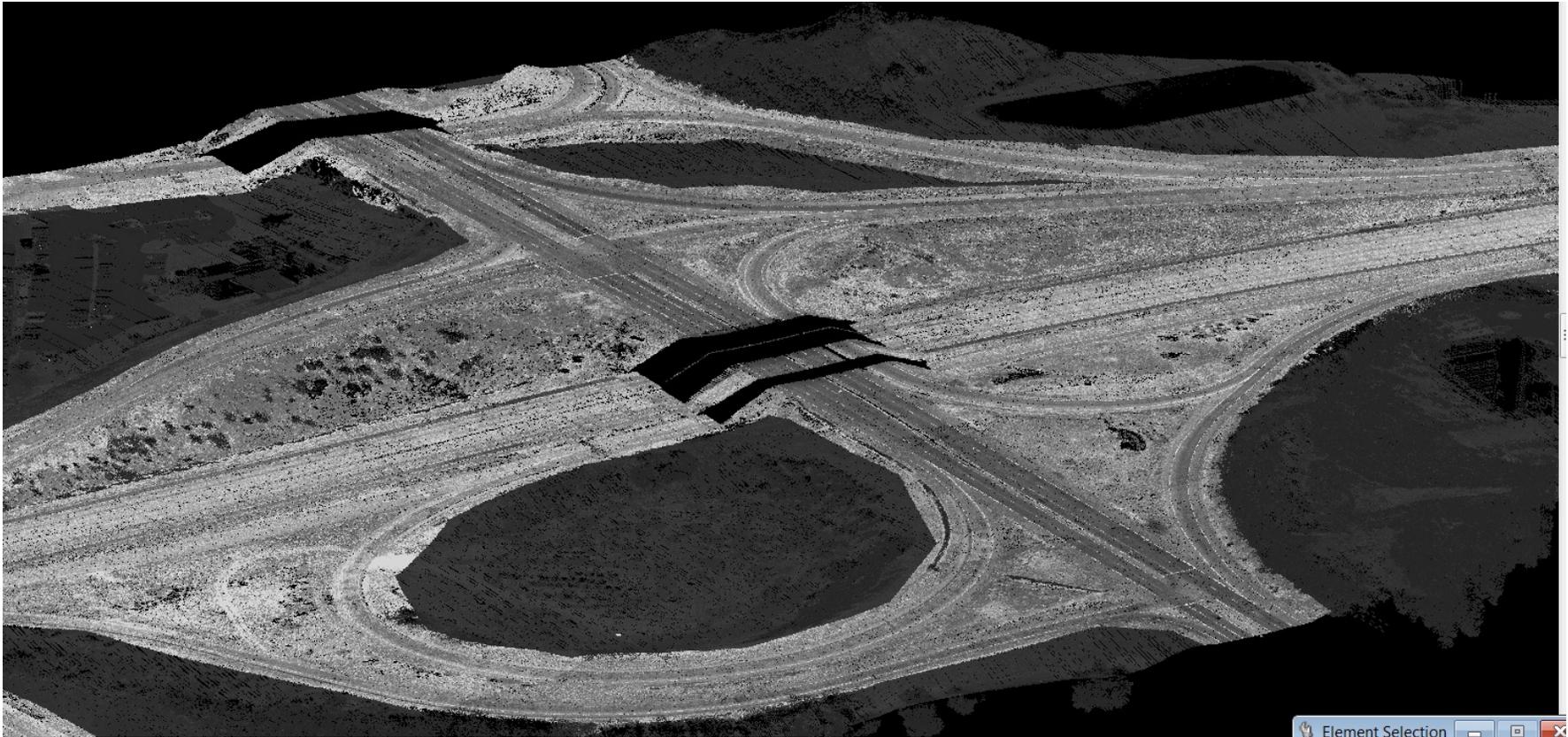


3D Data Acquisition

- ▶ TIN Generated from LIDAR:

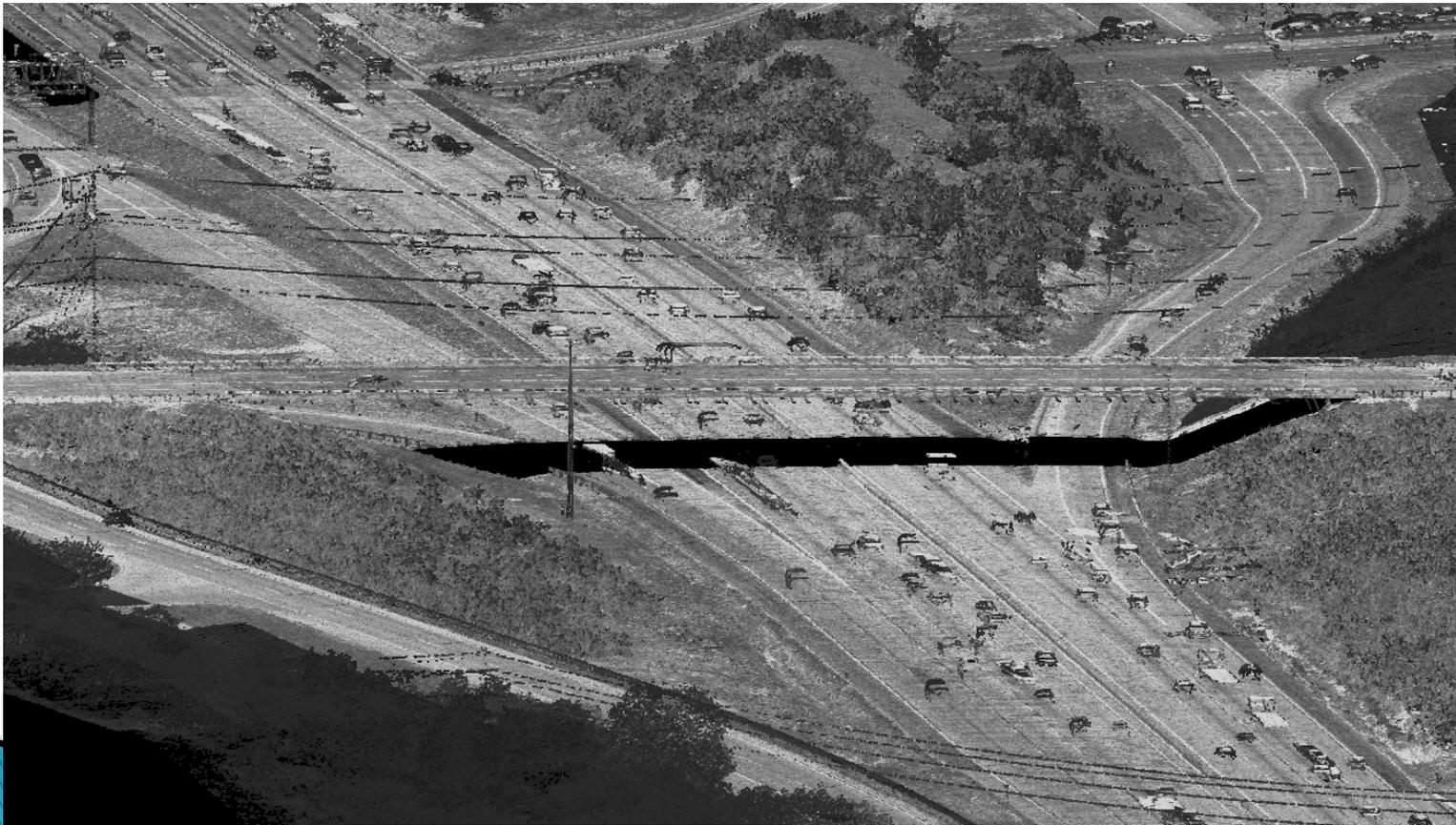


3D Data Acquisition



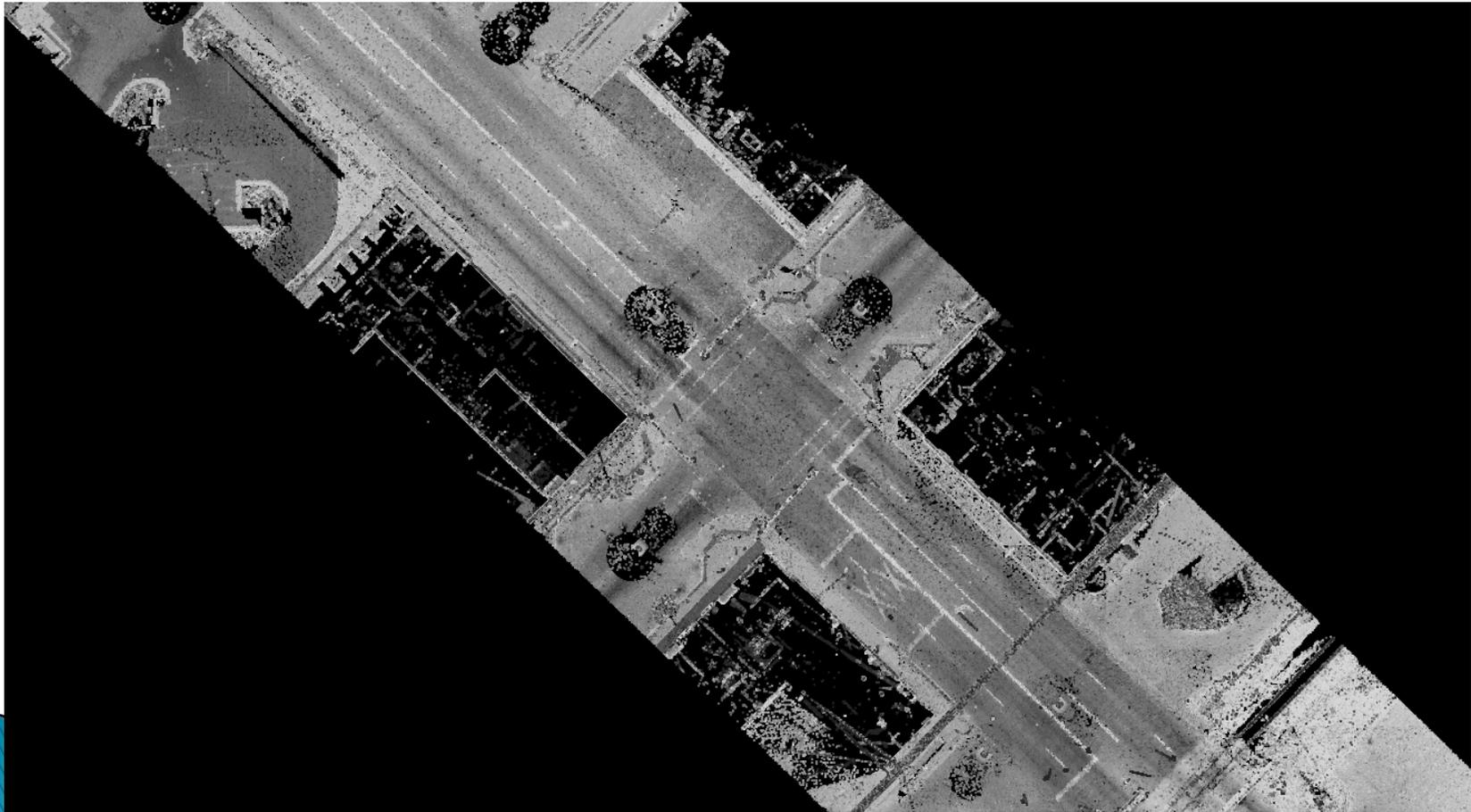
3D Data Acquisition

- ▶ Aerial



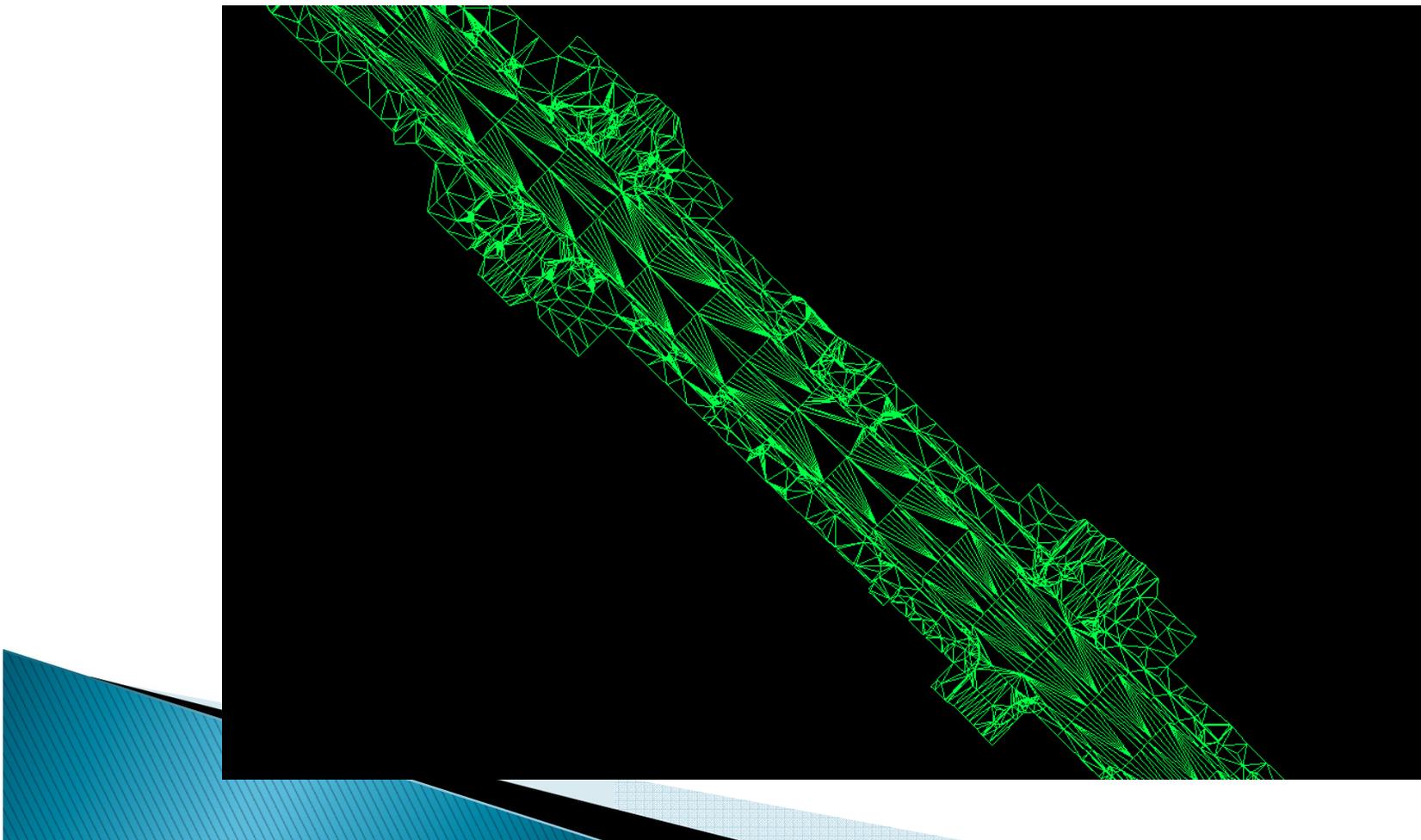
3D Data Acquisition

- ▶ Mobile



3D Data Acquisition

- ▶ TIN Generated from LIDAR



3D Data Acquisition

- ▶ Mobile



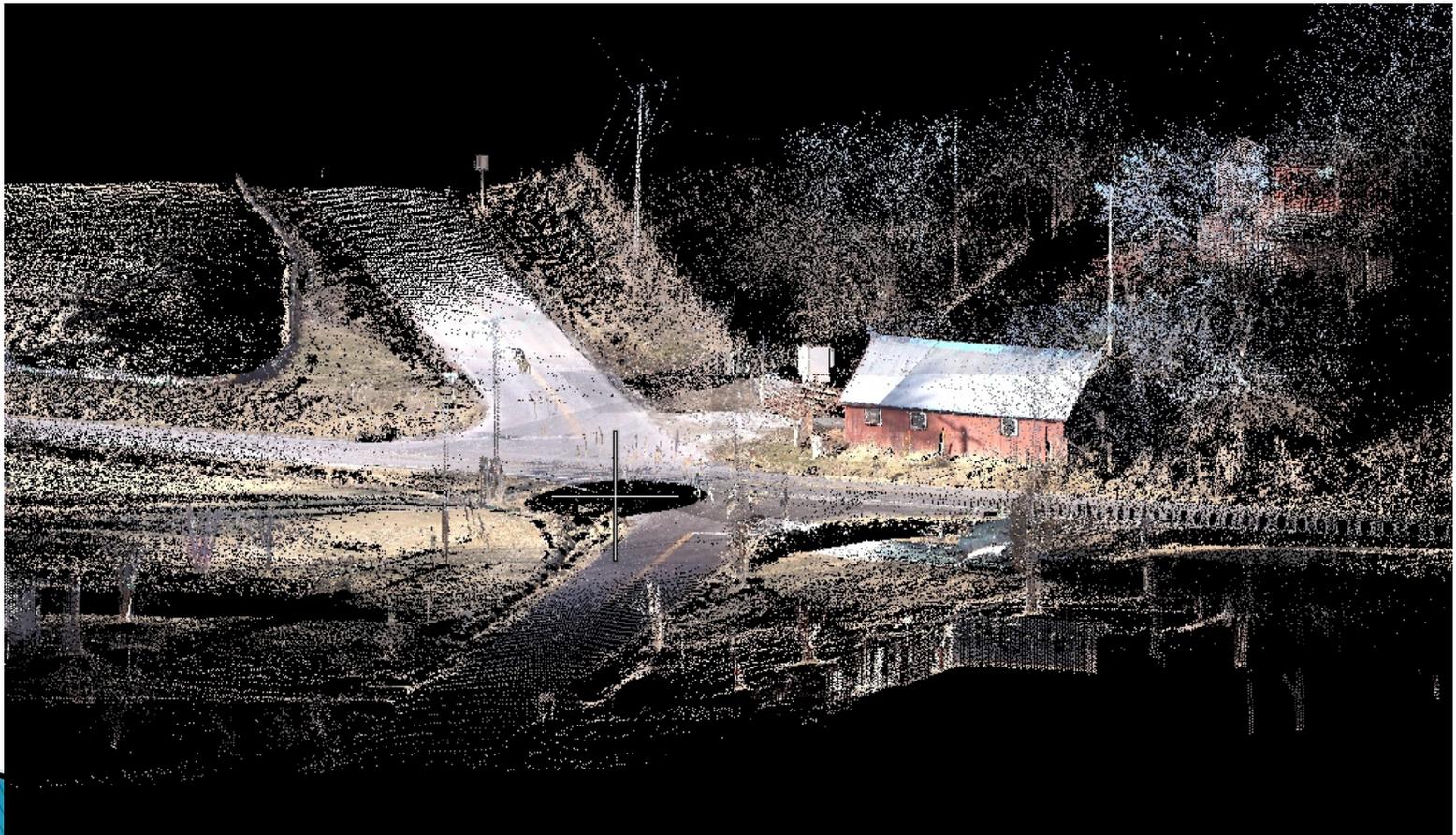
3D Data Acquisition

- ▶ Mobile



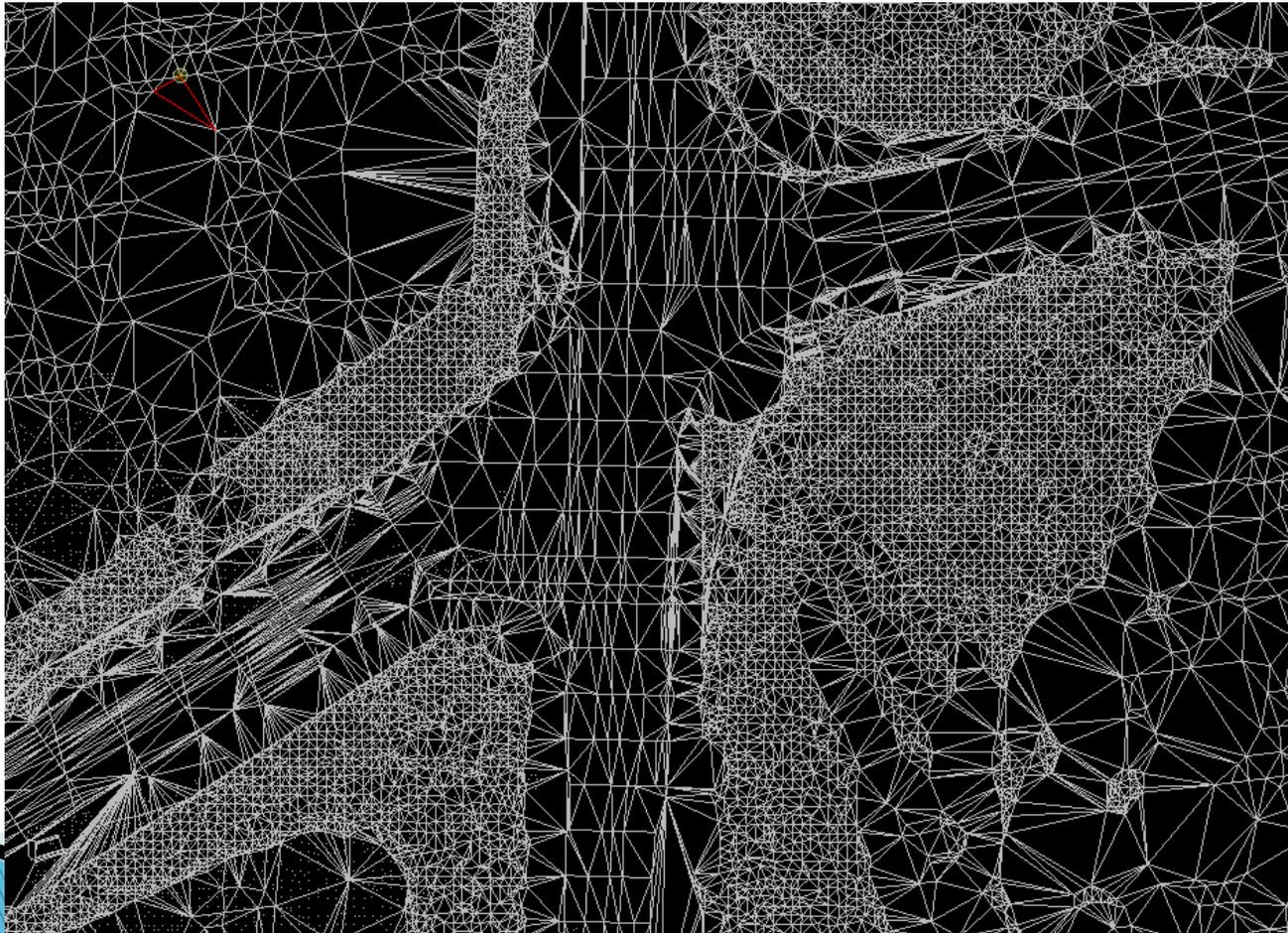
3D Data Acquisition

- ▶ Static



3D Data Acquisition

- ▶ TIN generated from LIDAR:



3D Model Based Design

- ▶ MoDOT's Current 3D Design
 - Linear corridor modeling
 - Major intersections
- ▶ MoDOT's Electronic Deliverables
 - EPG 237.14: Electronic Design Data Delivery
 - Microstation/Geopak files
 - 3D model
 - Required: Linear corridors, major intersections
 - Accepted: Bridges, entrances, other design detail



Growing Pains...

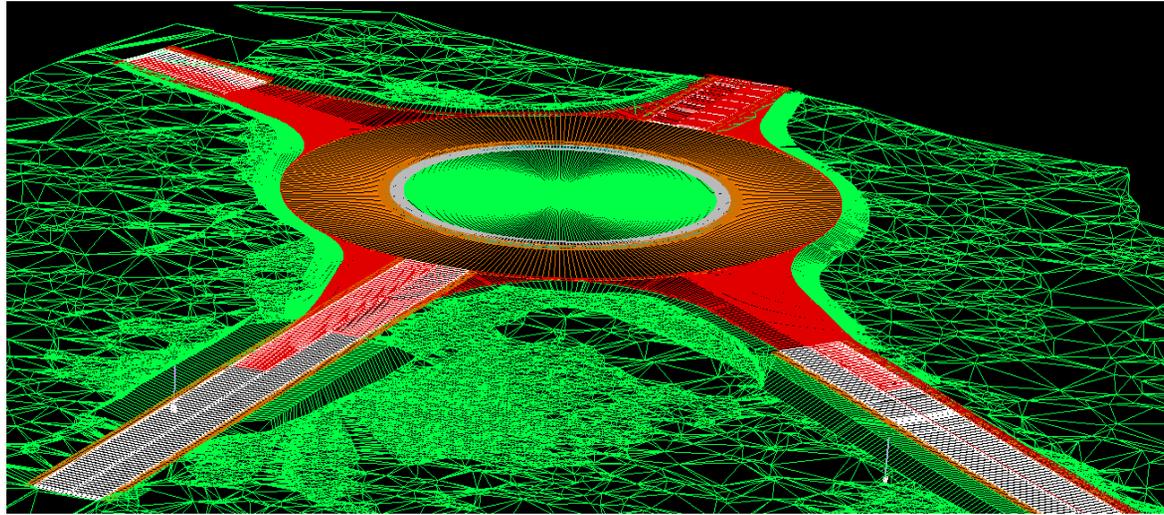
- ▶ Learning from our mistakes
 - LIDAR Deliverables
 - Cost of Data Acquisition
 - Data Storage & Sharing
 - Implementation of Corridor Modeling Tools
 - Current software limitations
 - Training & Support
- ▶ What's next
 - Visualization?
 - Changes in plan production workflows?

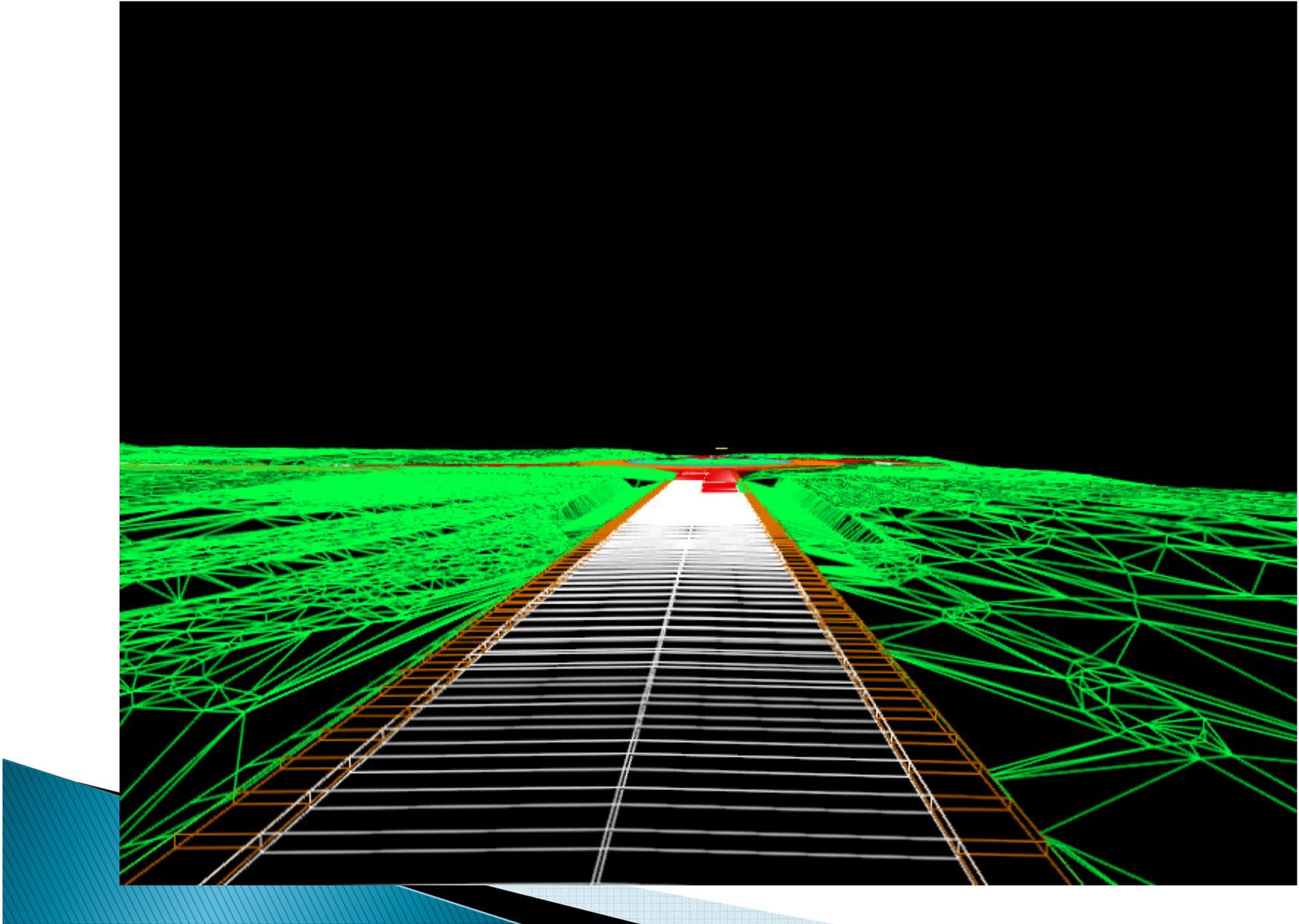


Our Current Tools Can...



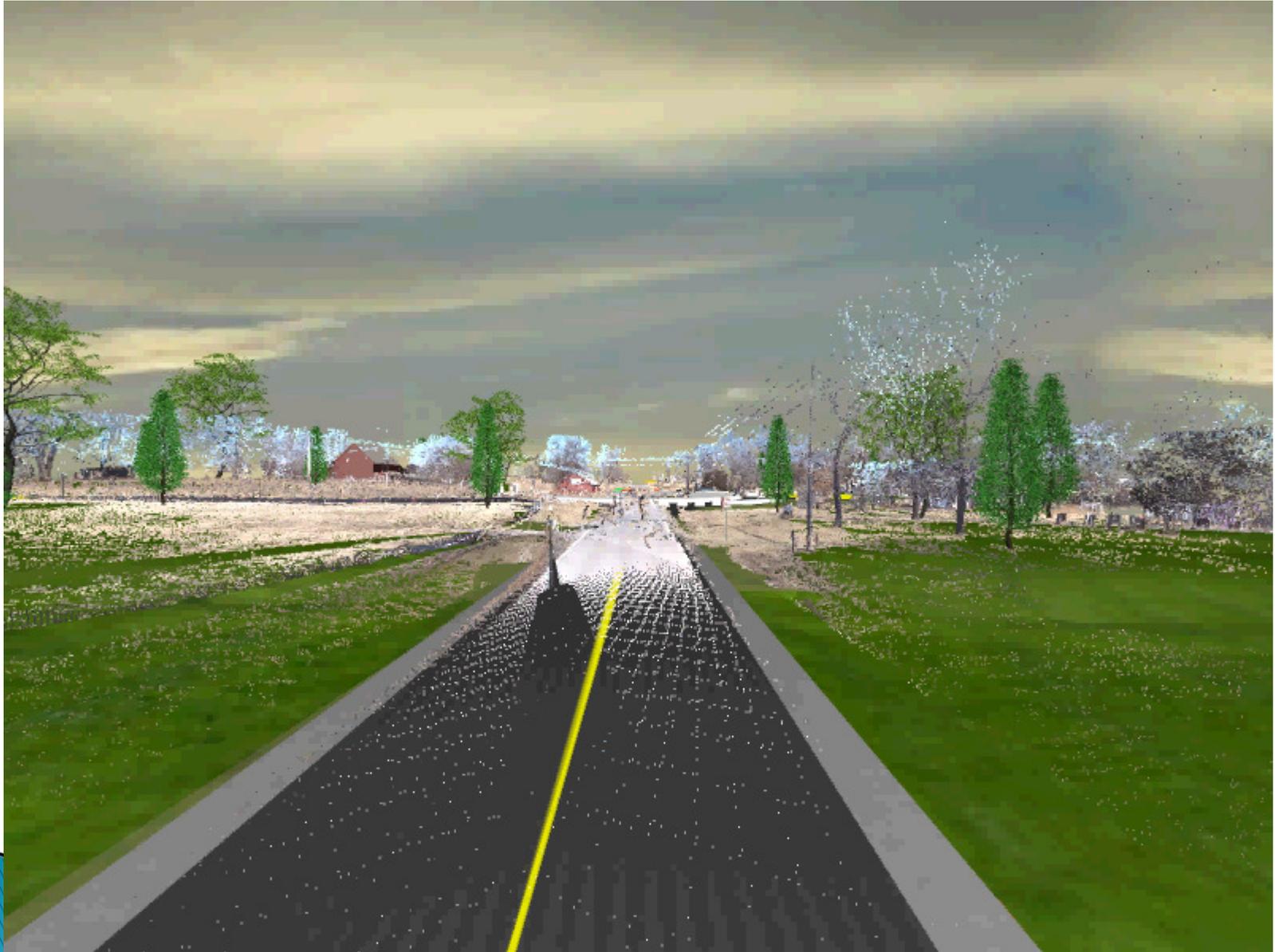
Today's Tools Can Do...











Thank You

